## Spend My Time Clint Black

Spend My Time By Clint Black

Intro: C# C#add9 C#, F#add9 Ebm F#add9

(When doing C chord, add pinky to high E string 3rd fret. When doing the Dm, just

like Fadd9 only move your pinky up to the B, 3rd fret)

C# C#add9 C# C#add9

How can we know how far the long way can be

C# C#add9 C# C#add9

Looking from where we are it never seemed that long to me

F#add9 Ebm F#add9 Ebm

I ve many miles behind me maybe not so much ahead

C# C#add9 C# C#add9

Seems I made good time with the directions I misread

#### Chorus:

Bbm F# C# G

I m gonna spend my time like it s going out of style

Bbm F# C# G#

I m moving the bottom line farther than a country mile

Bbm F# C# Bbm

I still have hills to climb before I hit that wall

F# C#

No matter how much time I buy, I can never spend it all

C# C#add9 C# C#add9

Funny thing that time, we re always running out

C# C#add9 C# C#add9

I m always losing mine, there s not enough of it about

F#add9 Ebm F#add9 Ebm

And though it s always here, it will always come and go

C# C#add9 C# C#add9

The days become the years that 11 be gone before you know

### Chorus 2:

Bbm F# C# G#

I m gonna spend my time like it s going out of style

Bbm F# C# G#

I m moving the bottom line better than a country mile  $% \left( 1\right) =\left( 1\right) \left( 1\right) +\left( 1\right) \left( 1\right) \left( 1\right) +\left( 1\right) \left( 1$ 

Bbm F# C# Bbm

# I still have hills to climb before I hit that wall

### F#

I won t go quietly into that dark night

### F#

There ll be no more burning daylight

Every moment that I m in			
Chorus			
Bbm	F#	C#	G#
I m gonna spend my time like it s going out of style			
Bbm	F#	C#	G#
I ll only use what's mine, I've been saving for awhile			
Bbm	F#	C#	Bbm
I still have hills to climb before I hit that wall			
F#			C#
No matter how	much time I buy	, I can never sp	end it all
F#			C#
No matter how	much time we buy	y, we can never	spend it all
F#	C#	F#	C#
I'm gonna s	pend my time. Iâ:	€™m gonna spend	my time.

C#

I ll be living in

G#