Private Investigation Dire Straits

Private investigations

Ebm

Bbm/D / -

G#/C# / F#/B
E/A / Bb7/A
Ebm/G / F#dim
G#m6/F# / Bb7

Ebm

Ebm7 Bbm/D

It s a mystery to me - the game commences $% \left(1\right) =\left(1\right) \left(1\right) +\left(1\right) \left(1\right) \left(1\right) +\left(1\right) \left(1\right) \left($

G#/C#

For the usual fee - plus expenses

F#/B E/A

Confidential information - it s in a diary

Bb7/A Ebm/G

This is my investigation - it s not a public inquiry

F#dim / G#m6/F#

Bb7

 ${\tt Ebm}$

Ebm7 Bbm/D

I go checking out the reports - digging up the dirt G#/C#

You get to meet in all sorts - in this line of work

F#/B E/A

Treachery and treason - there s always an excuse for it

Bb7/A Ebm/G

And when I find the reason - I still can t get used to it

F#dim / G#m6/F#

Bb7 / Ebm C#/F#

F# C#

And what have you got at the end of the day?

G#m Ebm C#

What have you got - to take away?

F# B C#

A bottle of whisky - and a new set of lies

B

Blinds on the windows and a pain behind the eyes

Ebm7 / Bbm/D