

Dune Tune  
Level 42

P= Pop      S= Slap

Part[A]:

```

G|-----13h14/16---18-16-14-----1413---13-13p16-1311-
D|*12h14-----0-0-14h16-----
A|*-----
E|-----0-----0-----

```

```

G-----|
D-0-0--/11--14-14----16-14-12-----14-12-11---9-11b12-9--*|
A-----0-0-----0-----*|
E-----13-13-----0-|

```

Mark King actually plays this at the end of part A;

```

D |-----9b11b9---
A |---10-----

```

but I found a full bend hard to do and this was what a trascription put in there so I decided to give the choice up to you.

Part[B]:

```

G|-----9h11---11/13---13h14p13p11-----11p9---9-7-0-
D|*---7h9/11-----0-----0-0-----
A|*7h9-----0-----10---8---
E|-----0-----

```

1st ending	2nd ending
G-h6---6-0h4---2-1-2====-	G-h6---6---8--6-6-4h6p4h6p4h6p4==
D-----2===*	D-----
A---0-----0=*	A---0---6-----
E-----0-----	E-----75-----

P P

Repeat Part[A]

Part[C]:

```

G|-----
D|*-----0-0-2-----4-4-2-----0-0-2---
A|*---4-4-----2h4-----4-4-----
E|-0-0-----0-0-----0-0-----0-

```

ending #1,#2,#3	ending #4	2x
G---3/4-----64---	G-----	/
D-----*	D-----	/
A-1--/2-2/4-----*	A-2-1-0-----	/

E-----0-| E-----4-3-2-1-0-| /

Then play the same riff with this ending, repeat 3x

G---3/4-----6/5---|  
D-----\*|  
A-1--/2-2/4-----\*|  
E-----0-|

Then 4 bars rest, and after that repeat part[A] 2 times, and slow down at the end of the second time.

Part[D]:

G|-----9/11-----9/11-119-|  
D|-----9/11-----9/11-119-|  
A|-----|  
E|-0-x-----x-0-xx-----|  
S S P S S SS P P(orS)