

10 Seconds Down  
Sugar Ray

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From: CIV\*

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Tune down 1/2 step, then tune the low E string down another whole step:  
=46rom low to high - C# G# C# F# A# D#

Rhy. Fig. 1, 7x

|               |                             |
|---------------|-----------------------------|
| -----         | -----                       |
| -----         | -----                       |
| :-----:       | then-----x-x-5--x-x-5-      |
| 3--x-x-2-p-0- | -3--x-x-2-p-0-x-x-5--x-x-5- |
| 3--x-x-2-p-0- | -3--x-x-2-p-0-x-x-3--x-x-3- |
| 3--x-x-2-p-0- | -3--x-x-2-p-0-----          |

2nd Guitar, clean (w/ Rhy. Fig. 1, 4x)

|                   |
|-------------------|
| ---0-----0---0-   |
| 3---4-h-5----5--- |
| :-----:           |
| -----             |
| -----             |
| -----             |

let ring

Rhy. Fig 2, 8x

|               |
|---------------|
| -----         |
| -----         |
| :-----:       |
| 5-3-0--3-2-0- |
| 5-3-0--3-2-0- |
| 5-3-0--3-2-0- |

Clean riff (w/Rhy. Fig. 1, 4x)

Rhy. Fig. 1, 8x

Rhy. Fig. 2, 12x, =

then this:

|        |
|--------|
| -----  |
| -----  |
| 5----- |

```
| -5-3-5-6-5-3- |  
| -3-3-5-6-5-3- |  
| ---3-5-6-5-3- |
```

Clean riff (w/Rhy. Fig. 1, 4x)

Rhy. Fig. 1, 8x

Rhy. Fig. 2, 12x, then same riff as before, then hold out a C#5 (000xxx)

drummer ad libs on cymbals, then bass goes into riff, followed by guitar:=

Rhy. Fig. 3, 4x

```
| ----- | ----- |  
| ----- | ----- |  
| :-7-----5-6-7-----: |  
| --7--x-x-5-6-7----- | -3-----6-5-3-0-- |  
| --5--x-x-3-4-5-3-h-5- | ---5-3-6-5-3-0-- |  
| ----- | -----6-5-3-0-- |
```

Rhy. Fig. 3, faster, 3x,

then:

```
| ----- | ----- |  
| ----- | ----- |  
| -7-----5-6-7----- |  
| -7--x-x-5-6-7----- | -3-----6-5-3-- |  
| -5--x-x-3-4-5-3-h-5- | ---5-3-6-5-3-- |  
| ----- | -----6-5-3-- |
```

slow down\*\*\*\*\*